

## Medium Term Plan: Supporting Implementation of LTP/Progression Grid

**Subject:** LKS2 Year B Net and wall

**Key Concept- Concepts:** Joy of movement, personal challenge, building resilience, Critical thinking and action  
**PoS aims from NC:**

A high-quality physical education curriculum inspires all pupils to succeed and excel in competitive sport and other physically-demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect

### **Prior Learning (what pupils already know and can do)**

- : It is helpful if children have:
  - developed basic racket skills. Most should be able to play cooperative rallies.
  - learned what a net/wall game is and the type of tactics they have to use to play well
  - learned about rules and how to apply them.

### **Long-term Learning (what pupils MUST know and remember) End Goals**

<p>Y3 skill *Keep games going because they have the skill and control to do so e.g. a badminton rally                  *Send and receive a shuttlecock with a racquet with increasing accuracy to a target, space or team mate *Use the 'ready position'                  *Use with increasing confidence forehand, backhand and over head shots *Use space well by finding and moving into a free space</p>	<p><b>Y4 skill</b>                  Keep games going because they have the skill and control to do so e.g. a badminton rally                  *Send and receive a shuttlecock with a racquet with increasing accuracy to a target, space or team mate                  *Use the 'ready position' *Use with increasing confidence forehand, backhand and over head shots *Use space well by finding and moving into a free space *Develop a range of defence and attacking skills in net/wall *Have the confidence to try out new skills and recognise which skills they need to practise</p>	<p>This unit lays the foundations for future net/wall games units, in which children will transfer their skills and tactics to games that involve using a range of equipment to strike a ball after it has bounced or on the volley. They will play games on bigger courts with higher nets, using balls that bounce higher and move faster, and will learn other net/wall games, eg badminton, squash and volleyball. They will also spend time developing effective serving techniques and tactics use forehand shots increasingly well in the games they play; ; use the skills they prefer with competence and consistency;; start to choose and use some tactics;                  play cooperatively with a partner; apply rules consistently and fairly; recognise how these games make their bodies work; pick out what they and others do well and suggest ideas for practices</p>
--	--	---

### **Key Vocabulary**

In this unit children will have an opportunity to use a range of words and phrases, such as:

- forehand, backhand, volley, overhead
- rally
- singles, doubles
- using width, using depth, changing direction, changing speed
- short tennis, badminton
- defending court, covering court and partner

Lesson 1

Skills: I can....

Assume the 'ready position'

Knowledge: I know...

That badminton is a game played sideways - on

## Medium Term Plan: Supporting Implementation of LTP/Progression Grid

Assessment: I can....

Link skills to perform actions and sequences of movement

### Lesson 2

Skills: I can...

Serve on the backhand over a net

Serve accurately

Knowledge: I know...

The rules associated with serving

How to position myself to serve

Assessment: I can...

Reflect and recognise success in myself and others

### Lesson 3

Skills: I can...

Move quickly to be in a position to return the shuttle

Hit shots overhead and on forehand and backhand in rallies

Knowledge: I know...

What a rally is

What the difference is between an active rally and a passive one

Assessment: I can...

Understands what they need to do to be successful.

### Lesson 4

Skills: I can...

Play a variety of powerful and deft shots

Move around court using different footwork patterns

Knowledge: I know...

What different footwork patterns I need to learn in badminton and when I might use them

Assessment: I can...

Link skills to perform actions and sequences of movement

### Lesson 5

Skills: I can...

Play a variety of different shots well

Make the right decision usually about which shot to play

Knowledge: I know...

That I need to move my opponent around the court

Which shot to play in certain circumstances

Assessment: I can...

Reflect and recognise success in myself and others

### Lesson 6

Skills: I can...

Demonstrate the school games values

Umpire and keep score in a game

Knowledge: I know...

How to keep score

The rules of the game

Assessment: I can...

Understands what they need to do to be successful.

### Future learning this content supports:

- This unit lays the foundations for future net/wall games units, in which children will transfer their skills and tactics to games that involve using a range of equipment to strike a ball after it has bounced or on the volley. They will play games on bigger courts with higher nets, using balls that bounce higher and move faster, and will learn other net/wall games, eg badminton, squash and volleyball. They will also spend time developing effective serving techniques and tactics.

**Medium Term Plan:** Supporting Implementation of LTP/Progression Grid